

Intro to 3D Character Animation - online course - TIMELINE

		Sat.	Sun.	Mon.	Tue.	Wed.	Thu.	Fri.	Sat.	Sun.	Mon.	Tue.	Wed.	Thu.	Fri.	Sat.	Sun.	Mon.	Tue.	Wed.	Thu.	Fri.	Sat.	Sun.	Mon.	Tue.	Wed.	Thu.	Fri.								
		1	2	3	4	Week 1		5	6	7	8	9	1	2	3	Week 2		4	5	6	7	1	2	3	Week 3		4	5	6	7	1	2	Week 4		3	4	5
Theory	Theory of Poses + Theory Timing and Spacing, Ease IN-OUT Spacing and Timing Maya GUI, Orientation, Primitive Shapes, Graph Editor, Display Layers, Timetable, Set a project, Preferences	Lectures			QA																																
Exercises	Ball Bouncing across the screen, Ball in an obstacle course Pose Exercises: Angry	Exercises and consulting																																			
Theory	Theory follow through overlapping action, Arcs Camera, Playblasts							QA	Lectures																												
Exercises	Pendulum Pose Exercises: Happy						Exercises and consulting																														
Theory	Theory of Camera Composition, Exaggeration, Squash & Stretch Maya Constrains, Import Audio												QA																								
Exercises	Flour Sack Jumping / Running Pose Exercises: Disgust											Exercises and consulting																									
Theory	Theory of Secondary Action Maya Path Animation, Editable Motion Trail, Animation Cycles												QA	Lectures																							
Exercises	Flour Sack jumping off a pool board Face Expression: Joy											Exercises and consulting																									
Theory	Theory of Emotions Use set driven keys																	QA				QA	Lectures														
Exercises	Character Walk Face Expression: Sadness																	Exercises and consulting																			
Theory	Theory of Storyboarding and stylisation Maya Grouping / Parenting, Hypergraph																																				
Exercises	Character being hit by something simple (ball, brick, book)																																				
Meeting	Final conclusion																																				

- Lecture** Real-time lectures and practical demonstrations. Duration for up to 3 hours.
- QA** Real-time group Question&Answer session with the mentor. Duration around 1 hour.
- Exercises and consulting** Participants work on assignments at home and get feedback by the mentor (real-time 1:1 meetings. 2 times per week / 25 minutes/each session per participant)